

Rules for CCR(Crash Course Racing)

Section 1: Overview

1.1 Mission

Welcome to CCR, we are an iracing league that races primarily every Friday night with the Arca cars. We are an open set-up group but we will provide setups and the winner has to give up their winning set. The focus of this league is not to be the fastest but to have the best racing possible. We run a strict policy where too many incidents will get you penalties. The utmost importance is personal responsibility and the integrity of drivers.

Before joining, if you think the wreck is never your fault, love to blame others, or wrecking someone on the last lap is OK, this league is not correct for you, so take your lack of brain cells somewhere else.

If you are a clean driver and are respectful, this is the spot to race, please register and we will get you set up.

1.2 Joining

Step 1: Apply to league

<https://members.iracing.com/membersite/member/LeagueView.do?league=9885> or ID 9885

Step 2: Read the Rules <https://crashcourseracing.racing/home/rules>

Step 3: Join discord <https://discord.gg/j3TBcxGt6G> in the channel step3-post-infomation post your information see section 1.5 for car numbers

Name Iracing:

Name you want to race Under:

Car Number

Step 4: meet with owner or admin to get your final confirmation and will clear you to race

1.3 Broadcasting

None, We will not broadcast anything but we may post replays of the race

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Your own streaming is fine but you are not allowed to include driver's chat iracing or discord just your own. We may post race clips for full race replays on our youtube channel <https://www.youtube.com/channel/UC1pYcVWBBOS-d5WKpWf0XTQ>

1.4 Donations and Paying

All donations are made through iracing to the owner **Matthew Steven #656167**. All donations will be documented and updated in doc for transparency.

1.5 Car Numbers

All Car from 000-999 are allowed But the popular numbers will be on fee basis per season

Paid Numbers Cost Per Season											
#	Cost \$	#	Cost \$	#	Cost \$	#	Cost \$	#	Cost \$	#	Cost \$
1	10	6	5	18	5	42	5	111	5	888	5
2	5	7	5	21	5	43	5	222	5	999	5
3	10	8	5	22	5	69	10	333	5	0	5
4	5	9	5	24	5	99	5	666	10	00	5
5	5	11	5	28	5	420	10	777	5	000	5

Yes you can have number like 03 or 09 or other like that to get around this restriction. This is more meant as a donation to CCR to help the day-to-day running.

1.6 Skill Level and Learning

Any skill level is welcome. This is not meant to be a highly competitive league but a league to have fun and get better.

1.7 Racing time

Arca Friday Track opens at 7:30 ET/6:30 CT/5:30 MT/4:30 PT
Endurance Practice Mondays will be similar times

1.8 Open Set Up

We will provide you with sets along with that a driver can ask at any time for an admin set. That admin driver has to give it up within a reasonable amount of time. The winner of the race must give out the set Failure to do so will result in DQ and suspension.

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1.10 Points

They must be in alliance with guidelines. NO POLITICS, HOMOPHOBIC, TRANSPHOBIC, RACIST, or ANY OTHER HATEFUL LANGUAGE.

1.11 Iracing Name -> Discord Name

We will set your nickname for the server with the car number and league name

1.12 Aids

All driver Aid will be allowed. Do what you want.

1.13 Force Feedback

We all have a mix of wheels but recommend always keeping your force feedback lower where you can't injure yourself. This being intentional wrecking at any point could put you at risk of injury, this means this will be treated with a ban or suspension.

1.14 Probation Period

This is the period the new drivers will be able to feel for the league before committing to us as your favorite place to race. Now this may be a few or maybe a whole season. But as long as you race clean and respect everyone you will get promoted to being a driver.

Section 2: Code of Conduct

Simple Rule: don't say anything you won't say to your Boss this should eliminate all the problems.

2.1 Iracing Chat text

Anyone in the discord server or in-game chat will not be allowed to yell or insult another driver at any time. NO POLITICS, HOMOPHOBIC, TRANSPHOBIC, RACIST, or ANY OTHER HATEFUL LANGUAGE.

2.2 Iracing Chat Voice

Anyone in the discord server or in-game chat will not be allowed to yell or insult another driver at any time. NO POLITICS, HOMOPHOBIC, TRANSPHOBIC, RACIST, or ANY OTHER HATEFUL LANGUAGE.

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2.3 Discord Chat text

Anyone in the discord server or in-game chat will not be allowed to yell or insult another driver at any time. NO POLITICS, HOMOPHOBIC, TRANSPHOBIC, RACIST, or ANY OTHER HATEFUL LANGUAGE.

2.4 Discord Chat Voice

Anyone in the discord server or in-game chat will not be allowed to yell or insult another driver at any time. NO POLITICS, HOMOPHOBIC, TRANSPHOBIC, RACIST, or ANY OTHER HATEFUL LANGUAGE.

2.5 Outside of CCR

Anyone in the discord server or in-game chat will not be allowed to yell or insult another driver at any time. NO POLITICS, HOMOPHOBIC, TRANSPHOBIC, RACIST, or ANY OTHER HATEFUL LANGUAGE.

2.6 Posting in Discord

Anyone in the discord server or in-game chat will not be allowed to yell or insult another driver at any time. NO POLITICS, HOMOPHOBIC, TRANSPHOBIC, RACIST, or ANY OTHER HATEFUL LANGUAGE.

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Section 3: Racing Rules

3.0 Apologies

Any Contract must be accounted for and the driver has to apologize in the discord apology channel. Failures to do so could result in bans or suspension. This will also be 3 strike policy where a driver must apologize and if not there could be looking a getting banned

3.1 17x incident then drive through

17x then drive through and then every 8 will get you to drive through. The rule level will be posted on Discord.

Level	Rule Table to Clean Up racing				
	Incident before first penalty	Incident after first penalty	DQ limit	Total Count needed for Penalty for next race	Penalty
Level 1	17x	8x	50x	26x	Start from pits NO QUAL allowed
Level 2	14x	6x	45x	21x	Start from pits NO QUAL allowed
Level 3	10x	4x	40x	15x	Start from pits NO QUAL allowed
Level 4	6x	2x	30x	9x	Start from pits NO QUAL allowed
Level 5	2x	2x	20x	5x	Start from pits NO QUAL allowed

NOTE DEMO derby at the end does not count towards you X's don't worry

NOTE This will NOT BE in effect for road courses.

3.2 Fast Repair

Zero

3.3 Conditions

Temperature: 69F/20.55C Humidity: 69% Sky: Partly Cloudy
Track Condition starts at 0% and carries over

3.4 Start

Starts will be double file. Remember these are not short races

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iracing flagman starts the race

3.5 Restarts

Restarts will be single-file lap cars at the back. Cars must maintain a safe distance of max of .2 tenths behind someone. Cars can pass on the high side but a jump start could result in a black flag from an admin. If you jump the start you are allowed to give the position back within a lap the places and no black flag will be given. Any attempt to avoid wheel spin will be cleared. The driver's job is to safely avoid an accident. The Leader will be in control of the start at all times. The leader can choose to go right off of 4 or wait until iracing calls the green. If the leader jumps the pace car the flag will NOT be cleared. If the leader does not maintain a consistent speed with intent to cause a problem a black flag may be given.

3.6 Caution

Driver must slow down and maintain pace speed. Do not slow down too fast, understand where you are on track and if you need to pass the pace car.

3.7 Red Flags

Server Failures are pretty much the only way we can't race. The admins will come up with the next steps to finish out the race or cancel the race.

3.8 Last Lap

A good race to the line is allowed, little fender, hitting door banging all ok. But the line draws clearer intent not to make a clean pass or intent to wreck will result in DQ and maybe a ban or suspension. You have to respect the car ahead of you at all times. Bad blocks on the car are on that driver sometimes contact happens. You will be required to apologize in that channel.

3.9 After Race

After the race is over and everyone who DOES NOT want to do a DEMO DERBY can exit and after that drivers can crash into whoever is left and have fun.

3.10 Wave Arounds

This is defined by the lapped or tail end of lap cars trapped in front of the leader behind the pace car. You should get this with one to go but if not an admin may do this manually which may lead to extending the caution. Our goal is to be fair and if we need another lap we will use it. And pits will be closed if this extra is given so no one sneaks in for an extra stop.

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3.11 Lap Cars

Lap cars can fight the leader to stay on the leader or to try to get yourself back on the leader's lap. But remember on Etiquette this is where you build respect sometimes the car you are fighting is not yours please understand that and be respect cars that fighting on the lead lap

3.12 Pit Road

Pitting Under Green

Cars must post in iracing chat before pitting failure to do so could result in an accident and You will be required to apologize in that channel. Which will be to everyone who you are at fault for messing up their race. Note no black flags will be clear under green not even if you pay me. Race within the rules.

Pitting Under Cautions

No rule to stay in line you choose to ghost through boxes too

Chaos Under Cautions and How it will be fixed

Cautions can be extended to sort short things out please pay attention to discord chat.

3.13 Black Flags

Under Green

Will Not Cleared

Under Cautions

Could be clear but if you lie about speeding and if I find out you may get suspended. Be honest we know I ricing messes up clears may happen.

Jumping Start

If you give this back in a safe manner within a lap your black flag will be cleared

3.14 Leader Responsibility

The leader has the right to the track ahead of the driver and can hold a line to defend the leader can also block. But late blocking resulted in a crash, not on the car behind.

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3.15 Car Following Responsibility

The car following is responsible for not wrecking someone. Simple as that.

3.16 Intent to Pass

Passes must be made with the intent not to hit the other driver contact can happen. There is also an apology channel.

3.17 Blocking

Blocking is allowed late blocks are on the driver who throws them if you sent off that with contact, do not complain. Fade blocking is also ok, it is called defending your position. A driver should only block some people. There is always a time and place for that so think about it before you do that.

3.18 Racing off Track

You are allowed to race off the track at non-Super Speedways but you are not entitled to the track at this point. So if someone stays on the track you are not clear you can not hit them. Your job is safely come back up to the track.

3.19 Super Speedway Rules

For these nights we will do 2 races back to back and there will be no caution races and times for about 25 minutes. Full points will be given for both races. Provisional for people who can not make not will be counted 1 provisional for 2 races. The YELLOW line rule is in effect and NO BUMP DRAFTING!!!!!!!

3.20 Short Track Rules

Bumps to happen but extensive contact or wrecking still will hold the same rules as other tracks

3.21 Road Course Rules

Road courses will be timed races probably 45 min depending on the track. No cautions and the same rules still apply

3.22 Ejection from Race

This admin choice is to maintain safe racing. The cause could be a bad connection. We will tell you to drop to the back. Dangerous driving with no regard for drivers can be ejected. Retaliation can also be ejected.

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3.23 Can I race Admins and Owner

Yes we are governed by the same rules as the driver and expect to be able to be raced as such.

3.24 Post Race Review

Any problems or questions about what happened in the race will be brought up right after the race. We will look at the crash and rule out what happened. All rules still stand about talking after the race so please keep it calm. The owner will have the final say on anything if admins can not agree.

3.25 Posting Replay

I may post the replay of the winner to our youtube channel if i have time no promises but i will do my best as an owner.

3.26 Wall Ride

No Ross Chastain, sorry he ruined it for everyone in this game. But you still can bounce it off the wall as long you don't wreck people

3.27 Wreck Car

Damaged cars are allowed to come back to the track but be aware and stay out of the racing line. You also stay down on the apron

3.28 Etiquette

The Driver has the responsibility to not hit people and to race people clean. Remember you have to race these drivers every week.

3.29 Intentional Wrecking

Any hooking someone down the straight or in the corner along with wrecking under caution will result in ejection and then a ban or suspension.

3.30 Not paying Attention

We all know sometimes that cat, dog, or human distracts you during the race. Well, the simple thing be honest and apologize for whoever race you messed up.

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3.31 New tires vs Old

Pit stop cycles are hard when you have people on new and old stuff. Since the new tires are faster it is their job to pass the slower guys on old tires. The slower driver just has to hold a predictable line

3.32 MeatBall

Please make it back to the pits without hitting others if that can not be done please tow. Any black flags for passing will be cleared in this case.

3.33 Pole Sitter

The pole sitter has the option to go back of the pack and if they win they will get bonus points.

3.34 Before the race

Practice

Mistakes happen and you spin the car but if you intentionally wreck someone in practice with malice the same rules as the race applies.

Qual

You will have 5 minutes and 4 laps do your best to get the laps in

Warm Up

Drivers meeting for the first part and then driver can enter the track.

Section 4: Point Rules

4.1 Points

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Race Points															
#P		#P		#P		#P		#P		#P		#P		#P	
1	50	6	40	11	35	16	30	21	25	26	20	31	15	36	10
2	46	7	39	12	34	17	29	22	24	27	19	32	14	37	9
3	44	8	38	13	33	18	28	23	23	28	18	33	13	38	8
4	42	9	37	14	32	19	27	24	22	29	17	34	12	39	7
5	41	10	36	15	31	20	26	25	21	30	16	35	11	40	6
Bonus Points															
Leading most Laps									2						
Lead 1 Lap									1						
Not Applicable for Super Speedways or Road Courses															
Win the pole going to back with drivers <=10									3						
Win the pole going to back with drivers <=15									5						
Win the pole going to back with drivers <=20									8						
Win the pole going to back with drivers <=25									13						
Win the pole going to back with drivers <=30									21						
Win the pole going to back with drivers <=35									34						
Win the pole going to back with drivers <=40									55						

4.2 Penalties

No points there, just suspension and bans. You could also be made to start from pit road.

4.3 Provisionals

Each driver will be given 3 provisionals per season. You must post and everyone what race you will miss and will be taking the provisional. I'm not going to chase you down.

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4.4 Awards

Award	Reason
Champion	Most Points
Podium	1st,2rd and 3rd
Lonely out there	Most Lap Lead
So Close	Most top 5
Well pays good	Most top 10
Most Respected Driver	Voted on
Just my Average Day	Best Average
Safety	Least Incident points min of 10 races
Most improve Driver	Voted on
HotShot	Rookie of Year
Crunch	Best Crash Voted on
Time to invest	Most damage for the season

Section 5: Non-Points racing with us

5.1 End of Season Awards Night Special events

Demo!! We will hold Demo Derby last on standing wins

Survival No rules damage on at bristol winner is first to cross the line

King of the Hill We will hold 3 short races on unknown tracks and unknown sets most points will win

5.2 End of Season Awards Night Special events

We will Host off-season like fun races so check the schedule.

5.3 GT3 or endurance racing

We will be doing Monday GT3 practice where we practice their upcoming endurance race. We will make space in the schedule for 3 races 24 hours of Daytona, Walkins Glen 6 hours, and Road Atlanta 10 hours. We will be able to form teams depending on what you like or just to have fun. Each team will race under the CCR banner and a league participant. Don't worry if you don't want to go out for a win or just feel like you are not good enough we don't it seriously.

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Section 6: League Roles

6.1 Owner

Runs all social and pay for the league and makes sure everything runs smoothly. Can tweak rules if needed for clarity or for the orderly running of the league, Main rules like points and tracks will not be changed mid-season. Any rule changes will be posted and mentioned.

6.2 Admin

Runs race to control if needed. Add anything the Owner misses and provide input on future races and the direction of the league.

6.3 Admin Level 1

Dedication to running a different night Some of the drivers may want to another night of the week in a different car this person could have control of that night within reason.

6.4 Driver

Just a driver no other stuff

6.5 Probation

New driver working to be a ranked driver

6.6 Whale

Donations \$100 or more at one time. No extra role no special treatment but thank you for the money and will go towards the league.

6.7 Endurance

Just running on Mondays and endurance races

6.8 Painter

Whoever wants to paint cars for the league. Payment can be worked for their services if wanted.